



ORHAN ASAN

Architect

Age 24



ABOUT ME

Always seeking more practical and faster way to make the job done in less time. Ability to understand and solve communication problems among different technical visualisation departments in the team. Talented at designing proper representation concepts and visual scenarios. Confidential and calm at handling the excessive load of the work in the given limited time. Able to use a wide range of multiple visualisation programs. Successful at consistently delivering the highest quality service.



CONTACT ME



www.orhasan.com



(+90) 534 479 03 26



MY SKILLS



Adobe After Effects



Cinema 4D



Autodesk AutoCAD



SketchUp



Adobe Photoshop



Adobe Flash Catalyst



Graphisoft ArchiCAD



Lumion



WORK EXPERIENCE

PROJECT VISUALISATION / ARCHITECT

Freelance

06.2013 - Current

Creating 3D digital models, preparing realistic renders, designing visual presentations and interactive narratives, making 3D architectural animations, designing conceptual displays and architectural scenarios.

ÇEŞME JARDEN EDEN VISUALISATION

Pana Yapı 10.2015 - 10.2016

BROOKLYN LIFE VISUALISATION

Pana Yapı 11.2016 - 03.2017

BANDIRMA DESIGN PARK COMPETITION

Boygur Yapı 02.2017 - 03.2017

KIZILIRMAK IDEA PROJECT COMPETITION

iyte-sem 01.2016 - 02.2016

IYTE 2018 VISUALISATION

IYTE 09.2015 - 10.2015

IZKA LOGISTICS VISUALISATION

IZKA 06.2014 - 10.2014

IZMIR CHAMBER OF COMMERCE BUILDING

Ayyapı 04.2016 - 09.2016

MIMTEPE RESIDENCE VISUALISATION

Mim-Group 01.2017 - 02.2017

İZMİR KESELLİ AREA PROJECTS

Tarkem 06.2015 - 09.2016

GAZİEMİR URBAN DESIGN COMPETITION

K2Y Architecture 07.2015 - 09.2015

İZMİR HAVRALAR AREA PROJECTS

Tarkem 06.2015 - 09.2015

YOO - ISTANBUL LANDSCAPE DESIGN

Pana Yapı 12.2016 - 1.2017

OFFICE INTERNSHIP

K2Y Architecture 06.2015 - 08.2015

Contributing in an urban design and architecture competition as an intern. Designing two type of buildings, making 3D digital models, realistic architectural renders, realistic and conceptual visual animated presentation, making a 1/2000 site model.



EDUCATION

BACHELOR OF ARCHITECTURE / GPA: 3.49

IZMIR INSTITUTE OF TECHNOLOGY 10.2011 - 06.2016

High Honor student in all 8 semesters of education life. Graduated within the Dean's Honor List with the GPA of 3.49 and ranked first among all faculty of architecture students in 2016.



HOBBIES



COSPLAY

Love making cosplay costumes, designing and producing its props. Wearing them in the conventions. Always take part in the competitions at big events.



PAPERCRAFT

Love making high-detailed paper and wooden models. Designing them in computer to create precise models.



FX VIDEOS

Interested in capturing videos to imply visual effects. Learning new methods used in the succesfull movies that use high technology and using them.